

DATE²¹

DESIGN, AUTOMATION & TEST IN EUROPE

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The European Event for Electronic
System Design & Test

NoC Performance Model for Efficient Network Latency Estimation

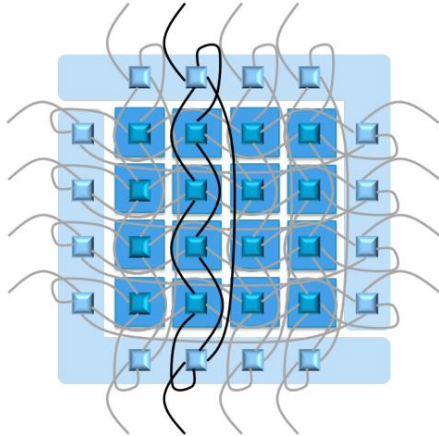
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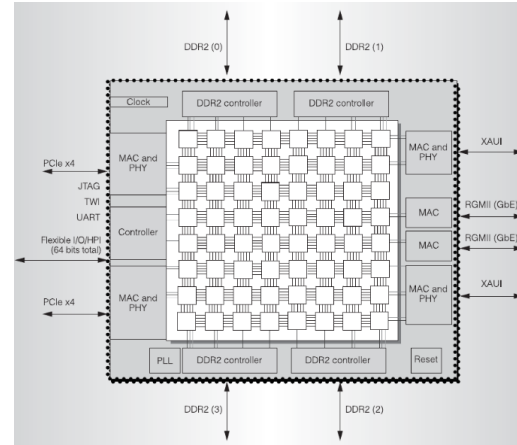


Introduction

- **NoCs are prevalent in many-core architectures**
 - **NoCs contribute to system performance and cost**
 - **Efficient and reliable NoC models are needed**



Kalray MPPA with 2D Torus [1]



Tiler Tile64 with 2D mesh [2]

Objective

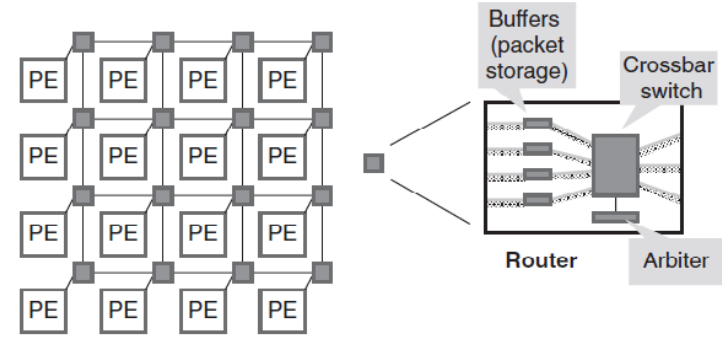
- **Fast and reliable NoC model for early performance estimation**
 - **Parametric** → **Design Space Exploration (DSE)**
 - **Tractable** → **Full System Simulation (FSS)**
 - **Scalable** → **Large scale MPSoC simulation**
 - **Realistic** → **Resource contention modeling**

Outline

- Introduction
- **NoC Background**
- Proposed NoC Model
- NoC Model Evaluation
- Conclusion

NoC Fundamentals

- A NoC is mainly characterized by:
 - Topology
 - Routing algorithm
 - Flow control



A mesh topology [3]

- NoC performance is measured by packet latency

$$Lat_{pkt} = Plat_{pkt} \times \text{nbr hops} + FT \times (L - 1) + W_{pkt}$$

NoC Modeling Approaches

Analytical approaches	Simulation approaches
Network Calculus ^[4] Queuing Theory ^[5] Real-time Analysis (WCCT) ^[6]	Garnet ^[7] BookSim ^[8] Noxim ^[9]
(+) Fast design space exploration (-) Not suitable for non deterministic traffic	(+) Flit-level granularity (-) Not suitable for large scale simulations

➔ Combine the advantages of **analytical** and **simulation** approaches in a **hybrid NoC Model**

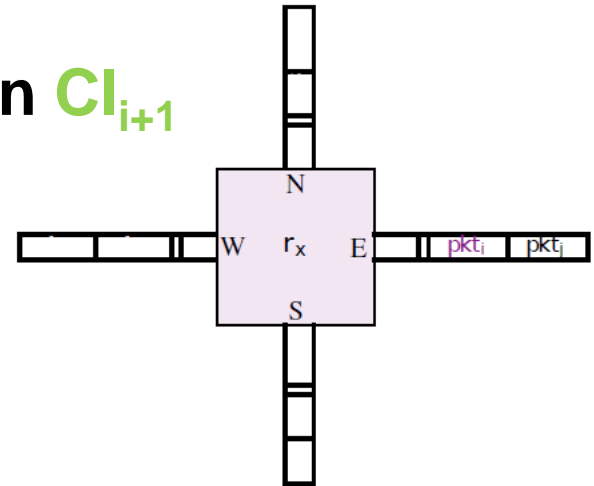
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Router Model and Packet Tracing

- Information about pkt_k is collected in **contention interval CI_i**
 - Route computation
 - Buffer update
- Network latency of pkt_k is computed in **CI_{i+1}**

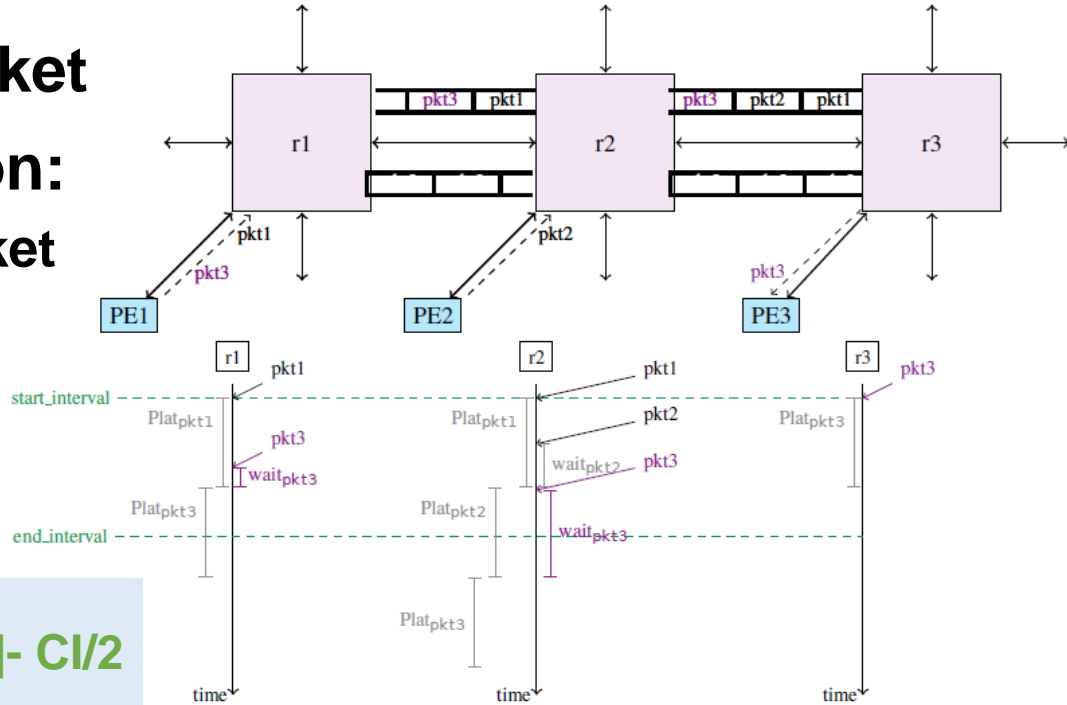
`Interval_start = pkt_k .timestamp
Interval_end = interval_start + CI } CI bounds`



A router model

Network Latency Estimation (1/2)

- Queuing delay of a packet in a buffer B depends on:
 - Latency of previous packet
 - Duration of CI
 - Number of packets in B



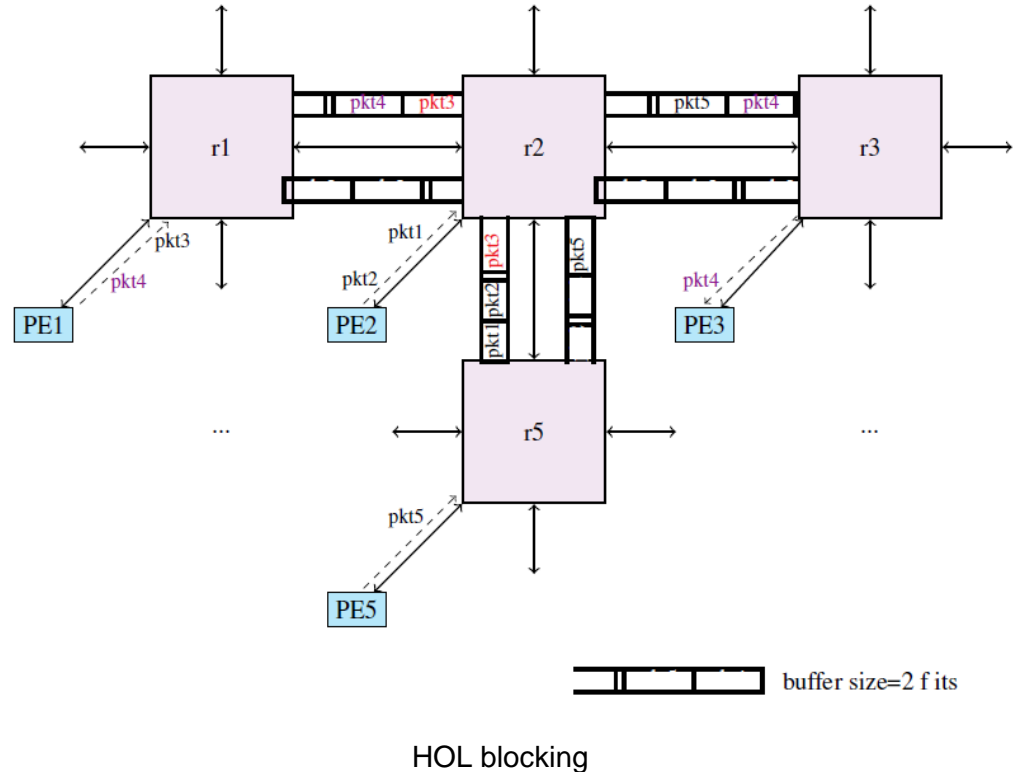
Link contention

$$Wait_{pkt3}[r1 \rightarrow r2] = 0 + Plat_{pkt1}[r1 \rightarrow r2] - CI/2$$

Network Latency Estimation (2/2)

- Congestion delay is caused by:
 - Blocked HOL packet
 - Full destination Buffer

$$HOL_{pkt4}[r2 \rightarrow r3] = wait_{pkt2}[r2 \rightarrow r5]$$

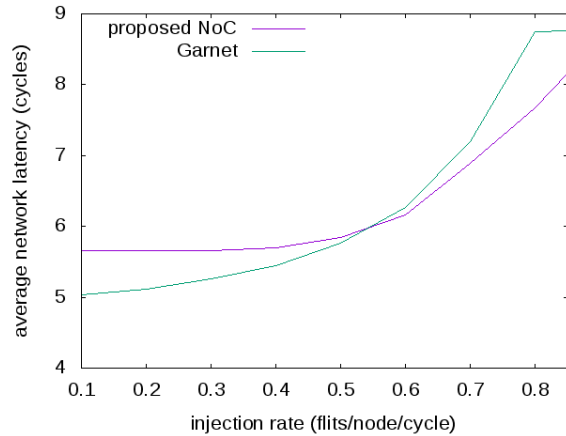


Outline

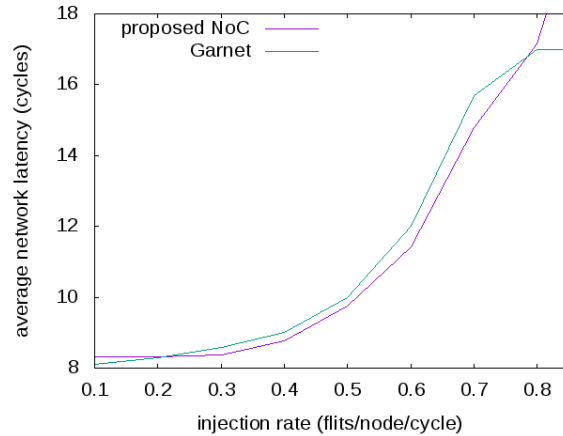
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Standalone Mode (1/2)

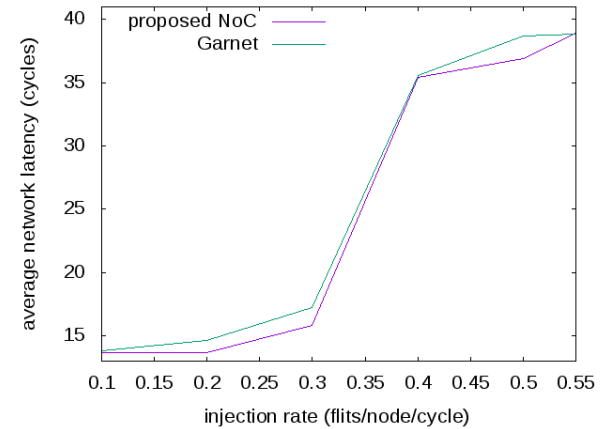
- **Impact of mesh size on average network latency under uniform-random traffic**



2*2 mesh



4*4 mesh

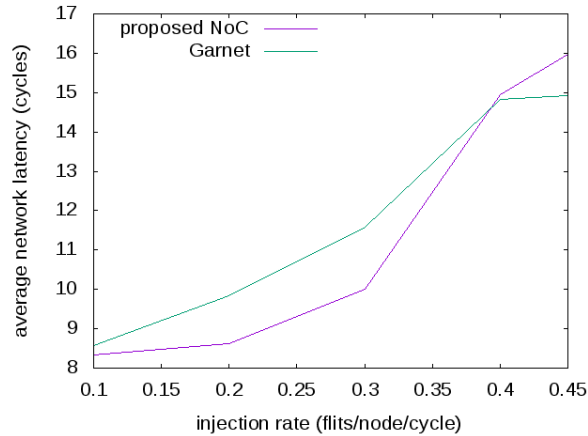


8*8 mesh

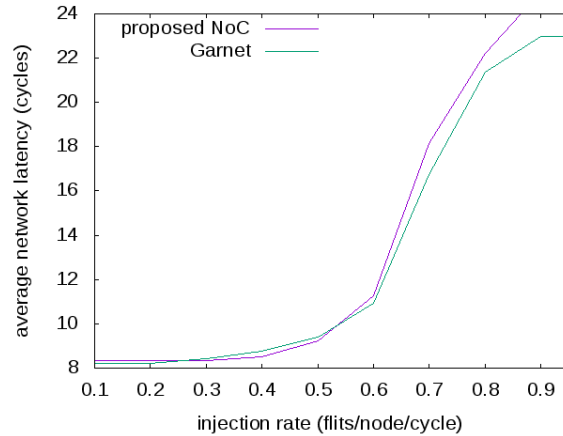
Standalone Mode (2/2)

- Impact of VC variation on average network latency of

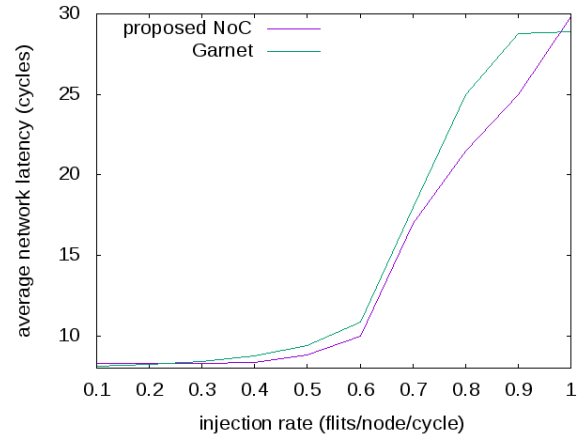
4*4 mesh



1 VC



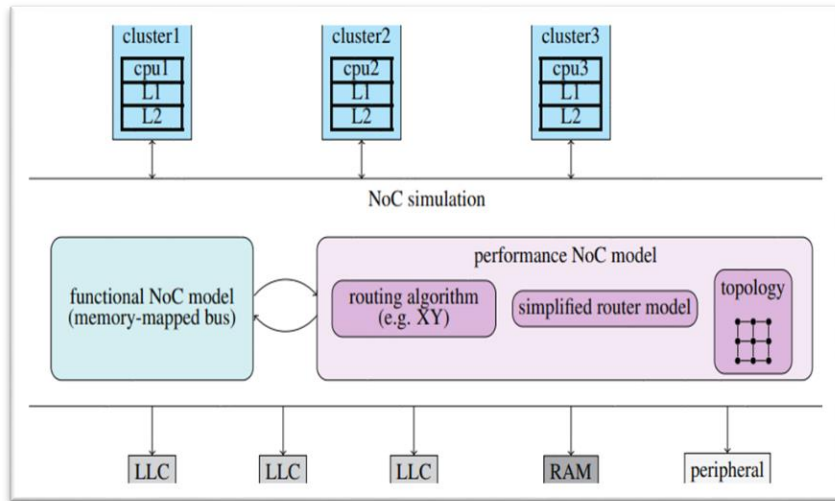
3 VCs



4 VCs

Full System Simulation Mode

- Integration of NoC model in VPSim ^[10]



NoC model in an FSS environment

	swaptions	radiosity	barnes
slowdown	1,6	2,5	1,5

Slowdown of VPSim in MIPS

Conclusion

- **A hybrid NoC model:**
 - **Abstract router model**
 - **Analytical formulae for latency computation**
 - **link contention**
 - **buffer congestion**
 - **Suitable for Full System Simulation**
- } 14x Speedup
≤ 17% error

References

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Acknowledgements

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