

# **MPPA<sup>®</sup>** Manycore Processor: At the heart of Intelligent Systems

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June 2019

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ANYCORE

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### Kalray at Glance





## Outline

- **Intelligent Systems**
- Manycore Processors
- Kalray MPPA<sup>®</sup> Processors
- **Deep Learning Inference**
- Model-Based Design
- Applications & Outlook



# **Intelligent Systems**

#### Cyber-Physical Systems

- Information processing and physical processes are tightly integrated
- Time constraints associated with information manipulation
- Distributed systems
- Functional safety
- Cyber-security

#### **Intensive Computing**

- Numerical computing
- Signal processing
- Image processing
- Graph computing

#### Artificial Intelligence

- The science and engineering of creating intelligent machines (J. McCarthy, 1956)
- Mostly represented by the Machine Learning field, in particular Deep Learning
- Association causation level: "the objective of curve-fitting is to maximize fit, while deep learning tries to minimize over-fit" (J. Pearl 2018)



# Machine Learning (ML)

Give computers the ability to learn without being explicitly programmed (Arthur Samuel, 1959)

- Rule Extraction Goal is to identify statistical relationships in data
- **Clustering** Group similar data together, while increasing the gap between the groups
- **Classification & Regression** Map a set of new input data to a set of discrete or continuous valued output, respectively
- Artificial Neural Networks (ANN) General implementation model for nonlinear classifiers, trained by using back-propagation algorithms
   Weighted sum of inputs





# Deep Learning (DL)

Computational models composed of multiple processing layers to learn representations of data with multiple levels of abstraction (Yann Le Cun et al., 2015)

• **Convolutional Neural Networks (CNN)** Networks where most filtering operations performed by feature maps are discrete convolutions



Recurrent Neural Networks (RNN) Networks with feedback loops



# Machine Learning Steps

#### **Training (datacenter)**

- Learning part or Machine Learning
  - Supervised (classification & regression)
  - Unsupervised (clustering)
  - Reinforcement (decision-making)
- Off-line processing of large data sets
- Floating-point 32-bit arithmetic

#### Inference (intelligent system)

- Classification / Segmentation / Detection
- On-line / Real-time data stream processing
- Floating-point 16.32-bit or "bfloat16" arithmetic
- Integer 8.32 arithmetic (quantization) for CNN







## R-CNN, Fast & Faster R-CNN (Girshick & Ren, 2014-2016)

#### Regional CNN and improvements use two steps for object detection

- 1) Proposal of candidate regions (initially by segmentation, then by neural computing)
- 2) Classification of candidate regions (neural computing and refinment steps)







# YOLO v1-3 « You Only Look Once » (Redmon 2016-2018)

#### Single-step method (unlike « R-CNN » family)

• A single convolutional network simultaneously predicts multiple bounding boxes and class probabilities for those boxes





# Cyber-Security Requirements

	Defense	Avionics	Automotive
Hardware root of trust (HSM)	$\checkmark$	$\checkmark$	$\checkmark$
Authenticated software	$\checkmark$	$\checkmark$	$\checkmark$
Encrypted boot firmware	$\checkmark$	$\checkmark$	
Encrypted application code	$\checkmark$	$\checkmark$	$\checkmark$
Event data record encryption		$\checkmark$	$\checkmark$
Secured communication	$\checkmark$	$\checkmark$	$\checkmark$
Physical attack protection	$\checkmark$		$\checkmark$



# Secure Boot for Trusted Software Deployment

#### Measured boot

- Enables external agent to attest the platform state after the boot process
- Provides a secure measurement and reporting chain to external agent
- Detect modified boot code, settings and boot paths
- Typically used on servers, by associating UEFI and a TPM chip

#### Trusted boot

- Unbroken chain of trust across all stages of the OS boot:
  - Phase-0 (internal ROM) check platform, validate & launch Phase-1
  - Phase-1 (Flash) initialize peripherals, validate & launch Phase-2
  - Phase-2 (network or disk), validate & launch operating system
- Typically used on embedded systems



# FreeScale QorIQ Trusted Boot

QorIQ processors target consumer, industrial, medical, networking

- OEM public keys and the intent to secure (ITS) bit in immutable storage (fuses)
- When the ITS bit is set, jump to internal boot ROM (IBR) for Phase-0
- Phase-1 firmware digitally signed using OEM private signature key
- Phase-0 verifies firmware signature using public key





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### Homogeneous Multicore Processor

Multiple cores sharing a cachecoherent memory hierarchy

- Private L1 i-cache and d-cache
- Shared or clustered L2 cache
- Shared L3 cache

#### Application programming

- C/C++, Python, Java
- Pthreads, std::thread, OpenMP
- Rich operating system (Linux)

#### Application partitioning

Virtual machine monitor



https://insights.sei.cmu.edu/sei\_blog/2017/08/multicore-processing.html\_



### Manycore Processors

Multiple 'Compute Units' connected by a network-on-chip (NoC)

- Group of cores + DMA engine
- Scratch-pad memory (SPM)
- Software-managed caches
- Local cache coherency

#### SW26010 Manycore processor

- Node of the Sunway TaihuLight supercomputer (#1 TOP 500 in 2016)
- 4 'core groups' with MPE core, CPE core cluster, collective DMA engine
- 64KB SPM per CPE core



Z. Xu, J. Lin, S. Matsuoka, «Benchmarking SW26010 Many-Core Processor» IPDPS 2017



### GPGPUs as Manycore Processors (NVIDIA)

#### Classic GPGPU: NVidia Fermi architecture

- GPGPU 'compute units' are called Streaming Multiprocessors (SM)
- Each SM comprises 32 'streaming cores' or 'CUDA cores' that share a local memory, caches and a global memory hierarchy
- Threads are scheduled and executed atomically by 'warps', which execute the same instruction or are inactive at any given time
- Hardware multithreading enables warp execution switching on each cycle, helping cover memory access latencies

#### GPGPU programming models (CUDA, OpenCL)

- Each SM executes 'thread blocks', whose threads may share data in the local memory and access a common memory hierarchy
- Synchronization inside a thread block by barriers, local memory accesses, atomic operations, or shuffle operations (NVIDIA)
- Synchronization between thread blocks through host program or global memory atomic operations in kernels





# GPGPU Tensor Cores for Deep Learning (NVIDIA)

#### NVidia Volta architecture

- 64x FP32 cores per SM
- 32x FP64 cores per SM
- 8x Tensor cores per SM

#### **Tensor core operations**

- Tensor Core perform D = A x B + C, where A, B, C and D are matrices
- A and B are FP16 4x4 matrices
- D and C can be either FP16 or FP32 4x4 matrices
- Higher performance is achieved when A and B dimensions are multiples of 8
- Maximum of 64 floating-point mixed-precision FMA operations per clock





# Limitations of GPGPUs

#### Restrictions of GPGPU programming

- CUDA is a proprietary programming environment
- Writing OpenCL programs implies writing host code and device code, then connecting them through a low-level API
- GPGPU kernel programming lacks standard features of C/C++, such as recursion or accessing a (virtual) file system

#### Performance issues with 'thread divergence'

- Branch divergence: if...then...else construct will force all threads in a warp to execute both the "then" and the "else" path
- Memory divergence: when hardware cannot coalesce the set of warp global memory accesses into one or two L1 cache blocks

#### Time-predictability issues

- Dynamic allocation of thread blocks to SMs
- Dynamic warp scheduling and out-of-order execution on a SM

#### Memory access coalescing (Kloosterman et al.)





# Mapping Intelligent System Functions to Compute Units





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### Kalray's MPPA® Manycore Architecture



#### MPPA® (Massively Parallel Processor Array) Platform

### **⊧ Hardware**

#### Manycore CPU architecture

Compute clusters of 16 high-performance CPU cores with local memory DSP-like timing predictability

'Fully timing compositional' cores for accurate static timing analysis Service guarantees of local memory system and network-on-chip FPGA-like I/O capabilities



#### Software

#### **CPU** programming

Standard C/C++/OpenMP/OpenCL, OpenVX Library code generators (MetaLibm, KaNN) Model-based (SCADE Suite®, Simulink®)



### MPPA<sup>®</sup> Processor Family and Roadmap

	COMMERCIAL LAUNCH					
	2018	2019 2020		2021		
	BOSTAN	COOLIDGE -1	COOLIDGE -2	Dx		
PROCESS	28 nm	16 nm	16 nm	12 nm or 7nm		
PERFORMANCE	1 DL TOPS 700 MFLOPS SP	24 DL TOPS 1 TFLOPS SP 3 TFLOPS HP	48 DL TOPS / 96 TDL OPS	100 TOPS / 200 TOPS		
USE	Boards SC (40G) Prototypes	Boards and storage chip controllers (100G) Accelerator intelligent car	Qualification Car Market DC - NFV	DC		
CONSUMPTION (WATTS)	8W – 25W	5W – 15W	5W – 20W	2W – 10W		

MANYCORE TECHNOLOGY THAT ENABLES PROCESSOR OPTIMIZATION BASED ON EVOLVING MARKET REQUIREMENTS



### MPPA3-80 Processor (TSMC 16FFC, 1.2GHz) 1TFLOPS FP32, 3TFLOPS FP16.32, 24 DLTOPS INT8.32



5 compute clusters at 1200 MHz 2x 100Gbps Ethernet, 16x PCIe Gen4 16+1 cores, 4 MB local memory NoC and AXI global interconnects



128MAC/c tensor coprocessor

### Network-on-Chip for Global Interconnects

#### NoC as generalization of busses

- Connectionless
- Address-based transactions
- Flit-level flow control
- Implicit packet routing
- Inside a coherence domain
- Reliable communication
- Coherency protocol messages
- Coordinate with DDR memory controller frontend (Ex. Arteris FlexMem Memory Scheduler)

#### NoC as integrated macro-network

- Connection-oriented
- Stream-based transactions
- [End-to-end flow control]
- Explicit packet routing
- Across address spaces (RDMA)
- [Packet loss or packet reordering]
- Traffic shaping for QoS (application of DNC)
- Terminate macro-network (Ethernet, InfiniBand)
- Support of multicasting



### **MPPA3 Global Interconnects**





### MPPA3 RDMA NoC

#### MPPA3 NoC architecture

- Wormhole switching with source routing
- 2 virtual channels, 4x TX DMA channels
- RDMA, remote queues, remote atomics
- 128-bit flits, up to 17 flits/packet (256B payload)

#### 4x 25Gbps Ethernet lanes reused for NoC extension

- NoC packet encapsulation into IEEE 802.1Q standard for VLAN
- Designed for direct connections between 2 to 4 chips (using FEC)
- VCs map to IEEE 802.1Qbb Priority-based Flow Control (PFC) classes

MAC dst 6 bytes	MAC src 6 bytes	VLAN etype 0x8100 2 bytes	VLAN TCI PFC (3 bits) / CFI (1 bit) NoC pkt nb (12 bits) 2 bytes	NoCX etype 0xB000 2 bytes	NoC pkt0	NoC pkt1	FCS 4 bytes	
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# **MPPA3 AXI Fabric**

#### Deficit Round-Robin (DRR) Arbitration

- Assing a 'quantum' of flits  $Q_1 \dots Q_n$  to each input
- Associate a 'deficit counter' in flits DC<sub>1</sub> ... DC<sub>n</sub> to each input
- Iterate on the non-empty inputs; for each input *i*:

- 2. Transfer packets to output while cumulative flit count  $\leq DC_i$
- *3.*  $DC_i$  -= transferred cumulative flit count
- 4.  $DC_i := 0$  if input is empty





 $<sup>1. \</sup>quad DC_i += Q_i$ 

### **MPPA3 Compute Cluster**





# **MPPA3 Memory Hierarchy**

#### VLIW Core L1 Caches

- 16KB / 4-way LRU instruction cache per core
- 16KB / 4-way LRU data cache per core
- 64B cache line size
- Write-through, write no-allocate (write around)
- Coherency configurable across all L1 data caches

#### Cluster L2 Cache & Scratch-Pad Memory

- Scratch-pad from 2MB to 4MB
  - 16 independent banks, full crossbar
  - Interleaved or banked address mapping
- L2 cache from 0MB to 2MB
  - 16-way Set Associative
  - 256B cache line size
  - Write-back, write allocate





### MPPA3 64-Bit VLIW Core

#### Vector-scalar ISA

- 64x 64-bit general-purpose registers
- Operands can be single registers, register pairs (128bit) or register quadruples (256-bit)
- Immediate operands up to 64-bit, including F.P.
- 128-bit SIMD instructions by dual-issuing 64-bit on the two ALUS or by using the FPU datapath

#### **FPU** capabilities

- 64-bit x 64-bit + 128-bit  $\rightarrow$  128-bit
- 128-bit op 128-bit → 128-bit
- FP16x4 SIMD 16 x 16 +  $32 \rightarrow 32$
- FP32x2 FMA, FP32x4 FADD, FP32 FMUL Complex
- FP32 Matrix Multiply 2x2 Accumulate



#### **K1C VLIW CORE PIPELINE**



### **MPPA3 Tensor Coprocessor**

#### Extend VLIW core ISA with extra issue lanes

- Separate 48x 256-bit wide vector register file
- Matrix-oriented arithmetic operations (CNN, CV ...)

#### Full integration into core instruction pipeline

- Move instructions supporting matrix-transpose
- Proper dependency / cancel management

#### Leverage MPPA memory hierarchy

- SMEM directly accessible from coprocessor
- Memory load stream aligment operations

#### Arithmetic performances

- 128x INT8→INT32 MAC/cycle
- 64x INT16→INT64 MAC/cycle
- 16x FP16→FP32 FMA/cycle





### MPPA3 Coprocessor Matrix Operations

• INT16 to INT64 convolutions:

 $(4x4)_{int16} \cdot (4x4)_{int16} += (4x4)_{int64}$ 

INT8 to INT32 convolutions

 $(4x8)_{int8} \cdot (8x4)_{int8} += (4x4)_{int32}$ 







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### KaNN (Kalray Neural Network) Inference Code Generator





### CNN Inference on a MPPA Processor (1)

#### Compute one DNN layer at a time in topological sort order of the network

#### Decompose NxN convolutions as accumulations of N<sup>2</sup> 1x1 convolutions

• Pixels layout is sequential along depth (channels) for dense memory accesses





# CNN Inference on a MPPA Processor (2)

#### Distribute activations across clusters SPMs, splitting along spatial and/or depth dimensions

- Spatial dimension splitting requires that the full set of parameters be loaded from external memory
- Channel dimension splitting requires access to the whole input image and a subset of the parameters
- Leverage NoC multicasting of parameters from external memory in case of spatial dimension splitting





#### $[3][3][d_{in}][d_{out}]$





## CNN Inference on a MPPA Processor (3)

#### SPMD (Single Program Multiple Data) execution that leverages NoC multicasting of parameters

- Build a local memory buffer allocation and task execution schedule in each cluster
- Overlap parameter transfers from external memory with computations on local memory
- Allocation and scheduling are performed on the CNN network
  - an image corresponds to pre and post tasks,
  - layer compute operations corresponds to a malleable task
  - pre tasks load biases from external memory into the local memory buffer





### CNN Inference on a MPPA Processor (4)

#### For layers where images do not fit on-chip, stream sub-tiles from DDR memory

- All clusters remote write their tile of output image to DDR memory, then enter a synchronization barrier
- After clusters leave the barrier, they pipeline the remote read from DDR / operate / put to DDR of sub-tiles
- Larger sub-tiles factor more control overhead but reduce the amount of pipelining





### Deep Learning Inference on Caffe GoogLeNet



#### Batch 1 performances in Frames per Second (FPS)



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### SCADE Suite Multi-Core Code Generation Flow





### **ROSACE** Demonstration Application

• Simplified controller for the longitudinal motion of a medium-range civil aircraft in en-route phase: cruise and change of cruise level sub-phases



• Original application has 3 harmonic periods: F, 2F, 4F



### SCADE Suite MCG Code Generation (1)

- MCG generates a set of tasks communicating trough one-to-one channels:
  - The root task executes the root operator of the input model
  - One task for each operator instance annotated in the input model
  - Each task receives data on an input channel, calls the operator and then sends the result on an output channel
  - Channels are single-producer, single-consumer FIFOs of size one
- The platform provider (Kalray) integrates MCG generated code by:
  - Providing *workers*, each able to execute sequentially a set of tasks
  - Implementing communication *channels* with their *send/recv* methods
  - Applying the prescribed scheduling and mapping of tasks to workers



### SCADE Suite MCG Code Generation (2)

- Exploit the MPPA cluster configuration for 'high-integrity' execution
  - Enable the cluster local memory mapping of one bank per core



- Precisely compute the task WCETs (Worst-Case Execution Times)
  - Static analysis or measurement for the WCET of tasks in isolation
  - Refine the WCET with interferences using fixed-point [Rihani RTNS'16]



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### **MPPA® Embedded Platform**





### Autonomous Driving System





### KaNN Integration into 3<sup>rd</sup> Party Autonomous Software Platforms





#### MPPA2 Processing of BAIDU Apollo (Perception)

MPPA2 Processing of Autoware (Perception)



# Kalray News from CES 2019 (EETimes)



The Dutch semiconductor company revealed at the Consumer Electronics Show here that it has chosen a French startup called Kalray to fill in a void created by Qualcomm when it walked away last summer from a \$44 billion deal to buy NXP.

Under their new partnership, Kalray and NXP are developing a central computing platform that combines Kalray's MPPA processors with NXP's S32 processors.

At CES, the companies demonstrate Kalray's MPPA and NXP BlueBox running together on Baidu's Apollo open automotive software.



### Mont-Blanc 2020 and EPI Projects





### OCEAN 12 ECSEL Project Opportunity to Carry European Autonomous driviNg further with FDSOI technology up to 12nm node



KALRAY

# OCEAN12 Work Package 3 (IP Factory)

#### Task 3.1: High-Performance Computing & Vision Signal Processing (Kalray, CEA, ISD, M3S)

- MPPA Cluster tile IP designed and running on FPGA emulation (Altera Stratix-10)
- Running deep learning inference (KaNN) and computer vision (dense Optical Flow)





# Conclusions

#### CPU-based manycore accelerators

- C/C++/POSIX/OpenMP/OpenCL programmability
- Energy efficiency & time predictability

#### Kalray manycore accelerators

- Learn from GPGPU and computer vision processors
- High compute intensity comes from 2D operations
- Leverage local memories with RDMA engines

#### **Programming environments**

- Optimized application library generators
- Deep learning and graph-based frameworks
- High-performance using OpenCL and OpenMP
- Model-based programming for safety-critical

#### European Projects Mont-Blanc 2020, EPI and OCEAN12



### Conclusions



SAFETY

- Hardware partitioning
- Software partitioning
- Hypervisor support
- ISO26262 ASIL B/C



#### SECURITY

- Hardware root of trust
- Secure boot
- Authenticated debug
- Trusted execution
  environment
- Encrypted application code



#### DETERMINISM

- Fully timing compositional cores
- Banked on-chip memory
- Interference-free local interconnect
- Network-on-Chip (NoC) service guarantees



#### PERFORMANCE

- High-end floating-point and bit-level processing
- DSP-style energy efficiency
- Scalability by replicating clusters



#### STANDARDS

- Standard programming environments (C/C++, OpenMP, POSIX, OpenCL, OpenVX)
- Standard development tools (Eclipse, GCC, GDB, LLVM, Linux)



- Adaptability to E/E architecture
- Low range to high range car lines
- Allow distribution of functions



# THANK YOU



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